



Parsa RAHIMI NOSHANAGH

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🎓 Scholar Profile
🐙 GitHub Profile
🌐 LinkedIn Profile

EDUCATION

- **EPFL** 2022-present
Doctoral Student EDEE Program, Advisors: Prof. Sebastien Marcel and Prof. Alexandre Alahi
– Generative Prior as Augmentation, Synthetic Dataset Generation (For Training and Evaluation), Automatic Quantification of Generative Model Performance.
- **Sharif University of Technology** 2018-2021
Masters in Electrical Engineering, Advisor: Dr. Arash Amini
– Computational Photography, Video Stabilization, Optical Flow, Robust Keypoint Detection / Matching.

EXPERIENCE

- **EPFL/ Idiap** Sep 2022 - present
Research Assistant Switzerland
– Controlled Image Synthesis: Training, Sampling and Conditioning of Diffusion Models (Latent and Pixel Space) / GANs (StyleGANs) / Flow Matching
– Generative Prior: Domain Adaptor, Stylizer and Its Intersection with Neural Rendering and Spalts.
- **MCI** 2021-2022
Senior Research and Development Engineer Iran
– Team Lead of 6 Engineers and Researchers: Management, Long/Short-term Execution and Planning
– Building A Persian Multi-Modal Search Engine from the ground up based on CLIP, BERT, and Vector Databases
- **Realm Tech** 2017-2021
CEO/CTO Iran
– Automatic Defect Detection In Manufacturing Lines: Anomaly Detection, Efficient Neural Networks
– VR/AR Assisted Surgery: 3D Graphics, Smooth Video Overlay

SELECTED PUBLICATIONS

- **Synthetic to Authentic: Transferring Realism to 3D Face Renderings for Boosting Face Recognition**
**Parsa Rahimi, Behroz Razeghi, Sébastien Marcel* ECCVw 2024 (Oral)
- **Toward responsible face datasets: modeling the distribution of a disentangled latent space for sampling face images from demographic groups**
**Parsa Rahimi, Christophe Ecabert, Sébastien Marcel* IJCB 2023 (Oral)
- **Deep Variational Privacy Funnel: General Modeling with Applications in Face Recognition**
*Behroz Razeghi, *Parsa Rahimi, Sébastien Marcel* ICASSP 2024 (Oral)

TECHNICAL SKILLS AND INTERESTS

Languages: Persian (Native), English (Fluent)

Developer Tools: VSCode, Git, CMake

Programming Languages: Python, C++/C, Go, Rust, CUDA

Frameworks: React, Google Workplace suite, Unreal Engine, Unity, ...

Cloud/Databases: Docker, Milvus, Vector Indices, Apptainer

Research Interests: Generative Models, Neural Rendering, Generative Prior, Controlled Synthesis, Fairness, Bias Mitigation

Hobbies: Playing my Guitar, Listening to Music, Competitive Programming, Swimming, Hiking